**Video**

**Graphics**

Screen Size

* Type – Toggle
* Options – 1920 x 1024, 1680 x 1050, 1404 x 900, 1360 x 768, 1280 x 720

Brightness

* Type – Slider

Contrast

* Type – Slider

Colour Blind Mode

* Type – Toggle
* Options – Off, Deuteranope, Protanope, Tritanope

**Advanced Graphics**

Show FPS

* Type – Toggle
* Options – Off, On

Power Saving Mode

* Type – Toggle
* Options – Off, On

**Game**

**Language and Region**

Matchmaking Region

* Type – Toggle
* Options – Auto, Europe, Asia-Pacific, NA-East, NA-West

Language

* Type – Toggle
* Options – English, French, German, Spanish, Italian

**Movement**

Toggle Sprint

* Type – Toggle
* Options – Off, On
* Help Text – Sets whether sprint button needs to be pressed to sprint or not.

Sprint By Default

* Type – Toggle
* Options – Off, On

Sprint Cancels Reload

* Type – Toggle
* Options – Off, On

Auto Open Doors

* Type – Toggle
* Options – Off, On

**Combat**

Hold to Swap Pickup

* Type – Toggle
* Options – Off, On

Toggle Targeting

* Type – Toggle
* Options – Off, On

Mark While Targeting

* Type – Toggle
* Options – Off, On

Auto Pick Up Weapons

* Type – Toggle
* Options – Off, On

**Controls**

**You can do this one. Make it how you want.**

**Audio**

**Volume**

Main

* Type – Slider

Music

* Type – Slider

Sound Effects

* Type – Slider

Dialogue

* Type – Slider

Cinematics

* Type – Slider

**Sound**

Quality

* Type – Toggle
* Options – Low, Medium, High

Subtitles

* Type – Toggle
* Options – Off, On

Voice Chat

* Type – Toggle
* Options – Off, On

Visualise Sound Effects

* Type – Toggle
* Options – Off, On

**Account**

**Privacy**

Filter Mature Language

* Type – Toggle
* Options – Off, On

Accept Friend Requests

* Type – Toggle
* Options – Off, On

Party Joinable

* Type – Toggle
* Options – Off, On

**Gameplay Privacy**

Public Game Stats

* Type – Toggle
* Options – Off, On

Display Name

* Type – Toggle
* Options – Off, On

Show Level in Feed

* Type – Toggle
* Options – Off, On

Hide Other Player Names

* Type – Toggle
* Options – Off, On